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AMENDMENT TO THE CLAIMS:

This listing of claims will replace all prior versions of claims in the application:

Claims 1-20 (cancelled)

21. (New) A computer readable medium storing instructions that when executed by a computer are capable of causing the computer to:

store a play list transferred via a network, wherein the play list includes one or more items;
generate a user interface;
display the one or more items on the user interface;
determine whether each item in the play list is owned or un-owned; and
indicate on the user interface whether each item is owned or un-owned.

22. (New) The computer readable medium of claim 21, wherein the instructions are further capable of causing the computer to initiate a purchase of at least one un-owned item in the play list.

23. (New) The computer readable medium of claim 22, wherein the instructions are further capable of causing the computer to generate a button on the user interface that can be selected by a user to initiate the purchase.

24. (New) The computer readable medium of claim 21, wherein the instructions are further capable of causing the computer to provide a link to an on-line vendor from which a user can purchase at least one un-owned item in the play list.

25. (New) The computer readable medium of claim 24, wherein a purchased item is in the form of music downloaded over the network.

26. (New) The computer readable medium of claim 24, wherein a purchased item is in the form of a compact disc.

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27. (New) The computer readable medium of claim 24, wherein the play list is created and organized by another party who transfers the play list via an electronic communication over the network.

28. (New) The computer readable medium of Claim 27, wherein the electronic communication is electronic mail.

29. (New) The computer readable medium of claim 24, wherein the instructions are further capable of causing the computer to indicate that a purchased item has not yet been received.

30. (New) The computer readable medium of claim 21, wherein the instructions are further capable of causing the computer to play each owned item selected by a user.

31. (New) The computer readable medium of claim 21, wherein the instructions are further capable of causing the computer to play a portion of each un-owned item selected by a user.

32. (New) The computer readable medium of claim 21, wherein the play list is created and organized by another party who transfers the play list to a user.

33. (New) The computer readable medium of claim 32, wherein the play list is transferred via the network by using an electronic communication.

34. (New) The computer readable medium at Claim 33, wherein the electronic communication is electronic mail.

35. (New) The computer readable medium of claim 32, wherein the party is a music dealer.

36. (New) The computer readable medium of claim 21, wherein the user interface includes a first window region and a second window region, the first window region including a list icon corresponding to the play list that was transferred and the second window region including titles of the one or more items in the play list and an indication whether each item is owned or un-owned.

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37. (New) The computer readable medium of claim 36, wherein the user interface includes a third window region having a mechanism that allows a user to initiate a purchase of at least one un-owned item in the play list.

38. (New) The computer readable medium of claim 36, wherein the user interface includes a third window region having a link to an on-line vendor from which a user can purchase at least one un-owned item in the play list.

39. (New) The computer readable medium of claim 38, wherein the play list is created and organized by another party who transfers the play list via an electronic communication over the network.

40. (New) The computer readable medium of claim 39, wherein the electronic communication is electronic mail.

41. (New) The computer readable medium of claim 38, wherein the first window region includes a plurality of play lists and each of the play lists has a list icon.

42. (New) The computer readable medium of claim 41, wherein the first window region includes a heading corresponding to a category of the play lists.

43. (New) The computer readable medium of claim 21, wherein the instructions are further capable of causing the computer to generate status icons that indicate whether each item is owned or un-owned.

44. (New) The computer readable medium of claim 43, wherein the instructions are further capable of causing the computer to provide a mechanism that allows a user to initiate a purchase of at least one un-owned item in the play list.

45. (New) The computer readable medium of claim 43, wherein the instructions are further capable of causing the computer to provide a link to an on-line vendor from which a user can purchase at least one un-owned item in the play list.

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46. (New) The computer readable medium of claim 45, wherein the play list is created and organized by another party who transfers the play list via electronic mail over the network.
47. (New) Computer instructions that when executed are capable of causing a computer to:
store a play list transferred to a user via electronic mail, wherein the play list includes one or more items and is created by another party;
generate a user interface;
display the one or more items on the user interface;
determine whether each item in the play list is owned or un-owned by the user;
indicate on the user interface whether each item is owned or un-owned by the user; and
provide a link to an on-line vendor from which the user can purchase at least one un-owned item in the play list, wherein a purchased item is in the form of downloaded music.
48. (New) The computer instructions of claim 47, wherein the instructions are further capable of causing the computer to play each owned item selected by the user.
49. (New) The computer instructions of claim 48, wherein the user interface includes a first window region and a second window region, the first window region including a list icon corresponding to the play list that was transferred and the second window region including titles of the one or more items in the play list and an indication whether each item is owned or un-owned.
50. (New) The computer instructions of claim 49, wherein the indication comprises status icons.
51. (New) A computer readable medium storing instructions that when executed by a computer are capable of causing the computer to:
store a play list transferred to a user via a network, wherein the play list includes one or more songs;
generate a user interface;
display the one or more songs on the user interface;
generate status icons indicating whether each song is owned or un-owned by the user, wherein the status icons appear on the user interface; and

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provide a link to an on-line vendor from which the user can purchase at least one un-owned song in the play list.

52. (New) The computer readable medium of claim 51, wherein the instructions are further capable of causing the computer to play each owned song selected by the user.

53. (New) The computer readable medium of claim 52, wherein the instructions are further capable of causing the computer to play a portion of each un-owned song selected by the user.

54. (New) The computer readable medium of claim 51, wherein the user interface includes a first window region and a second window region, the first window region including a list icon corresponding to the play list that was transferred and the second window region including titles of the one or more songs in the play list and the status icons for the one or more items.

55. (New) The computer readable medium of claim 54, wherein the play list is created and organized by another party who transfers the play list via an electronic communication over the network.

56. (New) The computer readable medium of Claim 55, wherein the electronic communication is electronic mail.

57. (New) A computer readable medium storing instructions that when executed by a computer are capable of causing the computer to:

store a first play list including one or more items, wherein the first play list is created by a first party;

initiate the transfer of the first play list from the first party to a second party via electronic mail;

receive a second play list transferred from a third party to the first party via electronic mail, wherein the second play list includes one or more items;

display the one or more items in the second play list on a user interface;

determine whether each item in the second play list is owned or un-owned by the first party; and

indicate on the user interface whether each item in the second play list is owned or un-owned by the first party.

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58. (New) The computer readable medium of claim 57, wherein the instructions are further capable of causing the computer to provide a mechanism that allows the first party to initiate a purchase of at least one un-owned item in the second play list.

59. (New) The computer readable medium of claim 57, wherein the instructions are further capable of causing the computer to provide a link to an on-line vendor from which the first party can purchase at least one un-owned item in the second play list.

60. (New) The computer readable medium of claim 59, wherein a purchased item is in the form of music downloaded over the network.

61. (New) The computer readable medium of claim 57, wherein the instructions are further capable of causing the computer to play each owned item in the second play list.

62. (New) The computer readable medium of claim 57, wherein the user interface includes a first window region and a second window region, the first window region including list icons corresponding to the first and second play lists and the second window region including titles of the one or more items in the second play list and an indication whether each item in the second play list is owned or un-owned.

63. (New) The computer readable medium of claim 62, wherein the user interface includes a third window region having a mechanism that allows the first party to initiate a purchase of at least one un-owned item in the second play list.

64. (New) The computer readable medium of claim 62, wherein the user interface includes a third window region having a link to an on-line vendor from which the first party can purchase at least one un-owned item in the second play list.

65. (New) The computer readable medium of claim 64, wherein the indication comprises status icons.

66. (New) A method for managing items on a computer, comprising the acts of:

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receiving a play list sent to a user via a network, wherein the play list includes one or more items;

storing the play list;

displaying the one or more items on a user interface;

indicating on the user interface whether each item is owned or un-owned by the user.

67. (New) The method of claim 66, further comprising providing a button that allows the user to initiate a purchase of at least one un-owned item in the play list.

68. (New) The method of claim 66, further comprising providing a link to an on-line vendor from which the user can purchase at least one un-owned item in the play list.

69. (New) The method of claim 68, wherein the purchased item is in the form of music downloaded from the network.

70. (New) The method of claim 68, further comprising creating the play list, wherein the play list is created by another party, and transferring the play list from the party to the user via electronic mail.

71. (New) The method of claim 66, wherein the user interface includes a first window region and a second window region, the first window region including a list icon corresponding to the play list and the second window region including titles of the one or more items in the play list and an indication whether each item is owned or un-owned.

72. (New) The method of claim 71, wherein the indication comprises status icons.

73. (New) The method of claim 71, further comprising providing a link to an on-line vendor from which the user can purchase at least one un-owned item in the play list.

74. (New) The method of claim 73, further comprising selecting the play list so that the titles of the one or more items are displayed in the second window region.

75. (New) The method of claim 74, further comprising playing each owned item selected by the user.

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76. (New) The method of claim 75, further comprising playing a portion of each un-owned item selected by the user.

77. (New) The method of claim 75, further comprising creating the play list, wherein the play list is created by another party, and transferring the play list from the party to the user via electronic mail.

78. (New) A computer readable medium storing instructions that when executed by a computer are capable of causing the computer to:

receive a play list transferred to a user via a network, wherein the play list includes one or more items;

generate a user interface;

display the one or more items on the user interface;

determine whether each item in the play list was previously purchased by the user; and

provide a mechanism that allows the user to initiate a purchase of an item in the play list that has not yet been purchased by the user.

79. (New) The computer readable medium of claim 78, wherein the mechanism is a link to an on-line vendor from which the user can purchase music downloaded over the network.

80. (New) The computer readable medium of claim 78, wherein the instructions are further capable of causing the computer to indicate on the user interface whether a particular item in the play list was previously purchased by the user.

81. (New) The computer readable medium of claim 78, wherein the instructions are further capable of causing the computer to store the play list.

82. (New) The computer readable medium of claim 78, wherein the play list is created and organized by another party who transfers the play list via an electronic communication over the network.

83. (New) The computer readable medium of claim 82, wherein the electronic communication is electronic mail.

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84. (New) The computer readable medium of claim 78, wherein the instructions are further capable of causing the computer to play each previously purchased item selected by the user.
85. (New) The computer readable medium of claim 78, wherein the instructions are further capable of causing the computer to play a portion of each item that has not yet been purchased by the user.
86. (New) The computer readable medium of claim 78, wherein the instructions are further capable of causing the computer to indicate that a purchased item has not yet been received by the user.
87. (New) The computer readable medium of claim 78, wherein the user interface includes a first window region and a second window region, the first window region including a list icon corresponding to the play list that was transferred and the second window region including titles of the one or more items in the play list.
88. (New) The computer readable medium of claim 87, wherein the user interface includes a third window region in which the mechanism appears.
89. (New) The computer readable medium of claim 87, wherein the play list is created and organized by another party who transfers the play list via electronic mail over the network.
90. (New) The computer readable medium of claim 89, wherein the instructions are further capable of causing the computer to indicate that a purchased item has not yet been received by the user.
91. (New) The computer readable medium of claim 89, wherein the instructions are further capable of causing the computer to indicate on the user interface whether a particular item in the play list was previously purchased by the user.
92. (New) The computer readable medium of claim 89, wherein the instructions are further capable of causing the computer to play each previously purchased item selected by the user and play a portion of each item that has not yet been purchased by the user.

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93. (New) The computer readable medium of claim 92, wherein the mechanism is a link to an on-line vendor from which the user can purchase music downloaded over the network.

94. (New) Computer instructions that when executed by a computer are capable of causing the computer to:

receive a play list transferred to a user via a network, wherein the play list includes one or more items;

generate a user interface;

display the one or more items on the user interface;

determine whether each item in the play list is owned or un-owned by the user; and indicate on the user interface which of the one or more items is owned by the user.

95. (New) The computer instructions of claim 94, wherein the instructions are further capable of causing the computer to provide a mechanism that allows the user to initiate a purchase of at least one un-owned item in the play list.

96. (New) The computer instructions of claim 94, wherein the instructions are further capable of causing the computer to provide a link to an on-line vendor from which the user can purchase at least one un-owned item in the play list.

97. (New) The computer instructions of claim 96, wherein the instructions are further capable of causing the computer to indicate that a purchased item has not yet been received by the user.

98. (New) The computer instructions of claim 96, wherein a purchased item is in the form of music downloaded over the network.

99. (New) The computer instructions of claim 94, wherein the instructions are further capable of causing the computer to store the play list.

100. (New) The computer instructions of claim 94, wherein the play list is created and organized by another party who transfers the play list via an electronic communication over the network.

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101. (New) The computer instructions of claim 100, wherein the electronic communication is electronic mail.
102. (New) The computer instructions of claim 94, wherein the instructions are further capable of causing the computer to play each owned item selected by the user.
103. (New) The computer instructions of claim 94, wherein the instructions are further capable of causing the computer to play a portion of each un-owned item selected by the user.
104. (New) The computer instructions of claim 96, wherein the user interface includes a first window region and a second window region, the first window region including the link to the on-line vendor and the second window region including titles of the one or more items in the play list and an indication showing which of the one or more items is owned by the user.
105. (New) The computer instructions of claim 104, wherein the play list is created and organized by another party who transfers the play list via electronic mail over the network.
106. (New) The computer instructions of claim 105, wherein the instructions are further capable of causing the computer to indicate that a purchased item has not yet been received by the user.
107. (New) The computer instructions of claim 105, wherein the instructions are further capable of causing the computer to play each owned item selected by the user.
108. (New) The computer instructions of claim 105, wherein the instructions are further capable of causing the computer to play a portion of each un-owned item selected by the user.
109. (New) A computer readable medium storing instructions that when executed by a computer are capable of causing the computer to:
 - store a play list that includes one or more items;
 - generate a user interface;
 - display the one or more items on the user interface;
 - determine whether each item in the play list was previously purchased by a user; and

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provide a mechanism that allows the user to initiate a purchase of an item in the play list that has not yet been purchased by the user.

110. (New) The computer readable medium of claim 109, wherein the mechanism is a link to an on-line vendor from which the user can purchase music downloaded over a network.

111. (New) The computer readable medium of claim 109, wherein the instructions are further capable of causing the computer to indicate on the user interface whether a particular item in the play list was previously purchased by the user.

112. (New) The computer readable medium of claim 109, wherein the play list is created and organized by another party.

113. (New) The computer readable medium of claim 109, wherein the instructions are further capable of causing the computer to play each previously purchased item selected by the user.

114. (New) The computer readable medium of claim 109, wherein the instructions are further capable of causing the computer to play a portion of each item that has not yet been purchased by the user.

115. (New) The computer readable medium of claim 109, wherein the instructions are further capable of causing the computer to indicate that a purchased item has not yet been received by the user.

116. (New) The computer readable medium of claim 109, wherein the user interface includes a first window region and a second window region, the first window region including a list icon corresponding to the play list and the second window region including titles of the one or more items in the play list.

117. (New) The computer readable medium of claim 116, wherein the user interface includes a third window region in which the mechanism appears.

118. (New) The computer readable medium of claim 116, wherein the play list is created and organized by another party.

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119. (New) The computer readable medium of claim 118, wherein the instructions are further capable of causing the computer to indicate that a purchased item has not yet been received by the user.

120. (New) The computer readable medium of claim 118, wherein the instructions are further capable of causing the computer to indicate on the user interface whether a particular item in the play list was previously purchased by the user.

121. (New) The computer readable medium of claim 118, wherein the instructions are further capable of causing the computer to play each previously purchased item selected by the user and play a portion of each item that has not yet been purchased by the user.

122. (New) The computer readable medium of claim 121, wherein the mechanism is a link to an on-line vendor from which the user can purchase music downloaded over a network.